

中国科学院国家天文台

National Astronomical Observatories, CAS



ZENTRUM FÜR
ASTRONOMIE

Univ. Heidelberg

UNIVERSITÄT
HEIDELBERG

Zukunft. Seit 1386.



Nbody Lecture 2023

Rainer Spurzem

Astronomisches Rechen-Inst., ZAH, Univ. of Heidelberg, Germany
National Astronomical Observatories (NAOC), Chinese Academy of Sciences
Kavli Institute for Astronomy and Astrophysics (KIAA), Peking University
spurzem@ari.uni-heidelberg.de <https://silkroad.zah.uni-heidelberg.de>

VolkswagenStiftung

the SILK ROAD PROJECT at NAOC/KIAA

丝绸之路计划

Picture: Xishuangbanna,
Yunnan, China by R.Sp.



北京大学
PEKING UNIVERSITY

Nbody Lecture 2023 (R. Spurzem)

March 20-23, 2023

Table of Contents (subject to adjustment/change):

- 1a. Monday morning: General Introduction: History, Astrophysical Subjects, Enforced Tour of our Main Code Nbody6++GPU
- 1b. Monday afternoon: Access to kepler, Compile, Run

- 2a. Tuesday morning: More on Physics of N-Body Simulation, Hermite Scheme, Neighbour Scheme, Time Steps
- 2b. Tuesday afternoon: Time Steps, Regularization I, Neighbour Scheme

- 3a. Wednesday morning: Regularizations II
- 3b. Wednesday Afternoon: Parameters, Initial Conditions, Data Structure, Homework

- 4. Thursday Morning: Special Versions, Current Research, Current Problems, Alternative Codes

Nbody Lecture 2023 (R. Spurzem)

March 20-23, 2023

Information Resources and to remember:

** Webpage of the lecture:

<https://wwwstaff.ari.uni-heidelberg.de/spurzem/nbody-lecture2023/nbody2023.html>

** Github Source of the code:

<https://github.com/nbody6ppgpu>

** Documentation (NBODY6 Live Manual):

<https://www.overleaf.com/read/hcmxicyffjkzq>

For doing runs during hands-on experiments:

In course experiment: takes ~1.5 hours – be considerate – only one run per account!

Homework: ~8 hours. Please do NOT start before end of lecture, also only ONE run!

Nbody Lecture 2023 (R. Spurzem); March 20-23, 2023

Participant list to be published on webpage: if ok for you please send:

Name, Affiliation (Institute/Home Place), Country

To spurzem@ari.uni-heidelberg.de (just the info, no more lines ok)

Those who know how to do it can do already now, please send me your public ssh key file (if you have a kepler account: please use it).

id_rsa.pub

You will get an account on our kepler computer
Userid: lecturenn (nn number I will send you)

Installation of key needs some time! **We will discuss it in afternoon in more detail.** Access to kepler computer:

```
ssh -llecturenn kepler2.zah.uni-heidelberg.de
```

GPU Computing

History

History



Erik Holmberg (1908-2000)

Dissertation Univ. Lund (Schweden) (1937):

“A study of double and multiple galaxies”

Galaxies often in Groups and Pairs

Irregular Distribution of Satellite Galaxies

(Holmberg-Effect)

Father of numerical astrophysics?

» **...with 200 light bulbs**

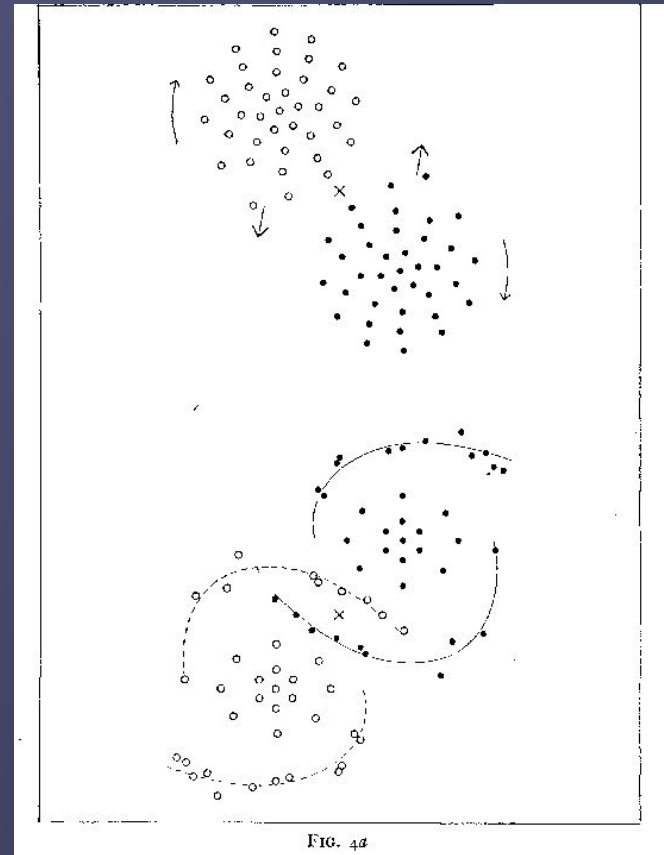
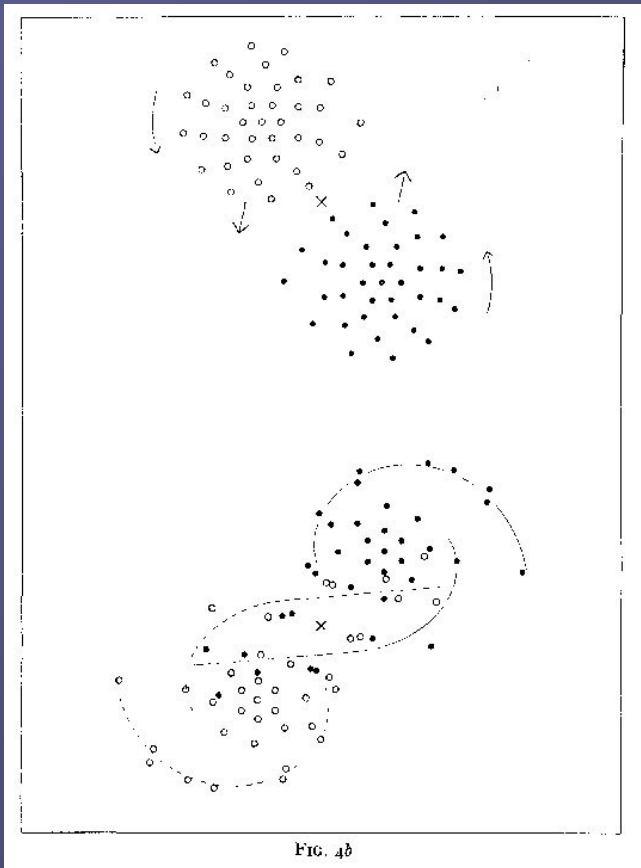
History

<http://cdsads.u-strasbg.fr/abs/1941ApJ...94..385H>

The Astrophysical Journal, Nov. 1941



LUMA METALL



HARDWARE

...before von Neumann...

● Konrad Zuse (1910-1995) Berlin

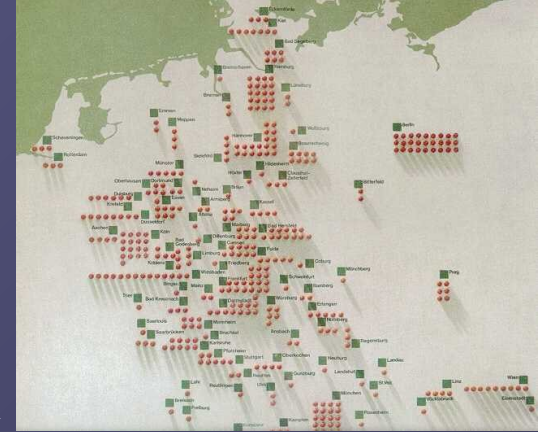


Invented freely programmable Computer

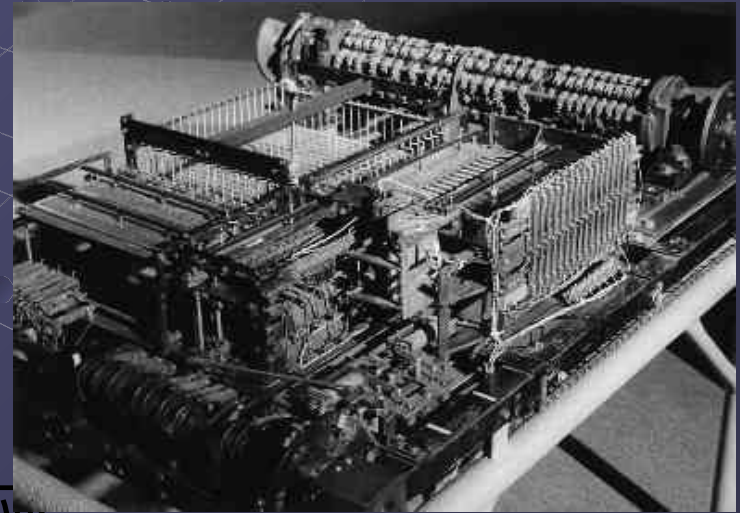


Z1 in parental flat 1936

History



Zuse Z4: 1944 Berlin, 1950 Zürich, 1954 Frankreich
1959 Deutsches Museum München



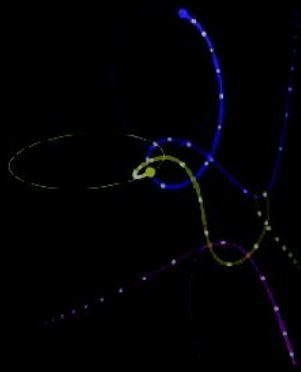
Computing Speed 0.03 MHz

Memory 256 byte

北京
奥-2011



Astronomisches
Rechen-Institut (ARI)
at Univ. of
Heidelberg, Germany



**Siemens 2002
Computer in 1964
At ARI**

History

<http://cdsads.u-strasbg.fr/abs/1960ZA.....50..184V>

Astronomisches Rechen-Institut in Heidelberg
Mitteilungen Serie A Nr. 14

Die numerische Integration des n -Körper-Problemes für Sternhaufen I

Von

SEBASTIAN VON HOERNER

Mit 3 Textabbildungen

(Eingegangen am 10. Mai 1960)

Astronomisches Rechen-Institut in Heidelberg
Mitteilungen Serie A Nr. 19

Die numerische Integration des n -Körper-Problems für Sternhaufen, II.

Von

SEBASTIAN VON HOERNER

Mit 10 Textabbildungen

(Eingegangen am 19. November 1962)

<http://cdsads.u-strasbg.fr/abs/1963ZA.....57...47V>

Tabelle 5. Zahl der gegenseitigen Umläufe, Häufigkeit des Auftretens und kleinster gegenseitiger Abstand D_m der engsten Paare. (Alle engsten Paare mit mehr als zwei vollen Umläufen wurden notiert)

Umläufe	Häufigkeit	D_m
2—3	11	0.0102
3—5	9	0.0177
5—10	5	0.0070
10—20	2	0,0141
20—50	1	0.0007
50—100	1	0.0035
100—200	1	0.0039

S.v. Hoerner,
Z.f.Astroph. 1960, 63

Siemens 2002
N=4,8,12,16 (4 Trx)

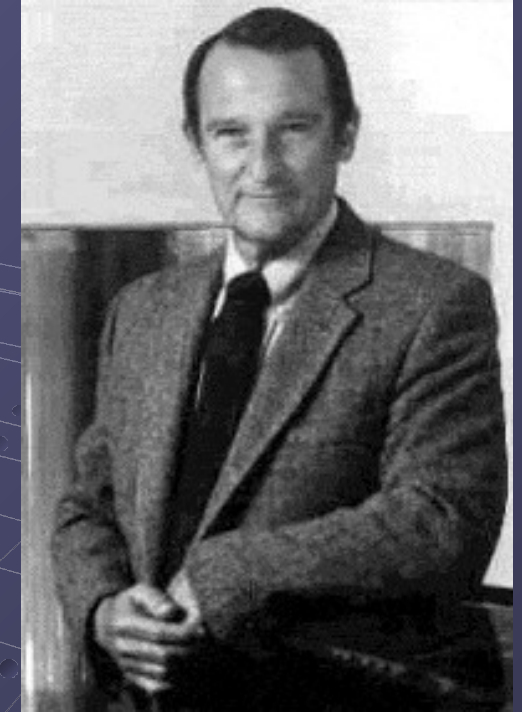
N=16,25 (40 Trx)

History

● Seymour Cray (1925-1996)

“father of supercomputing”

https://en.wikipedia.org/wiki/Women_in_computing



CRAY1: Vectorregisters (1976)

160 Mflop, 80 MHz, 8 MByte RAM

CRAY2: (1984)

1Gflop, 120MHz, 2GByte RAM

History

*Supercomputer
JUGENE
IBM Blue Gene
At FZ Jülich,
Germany*



Opening Ceremony June 2008

Computational Science...

...after von Neumann...

Exaflop/s?

Petaflop/s

Teraflop/s

Gigaflop/s

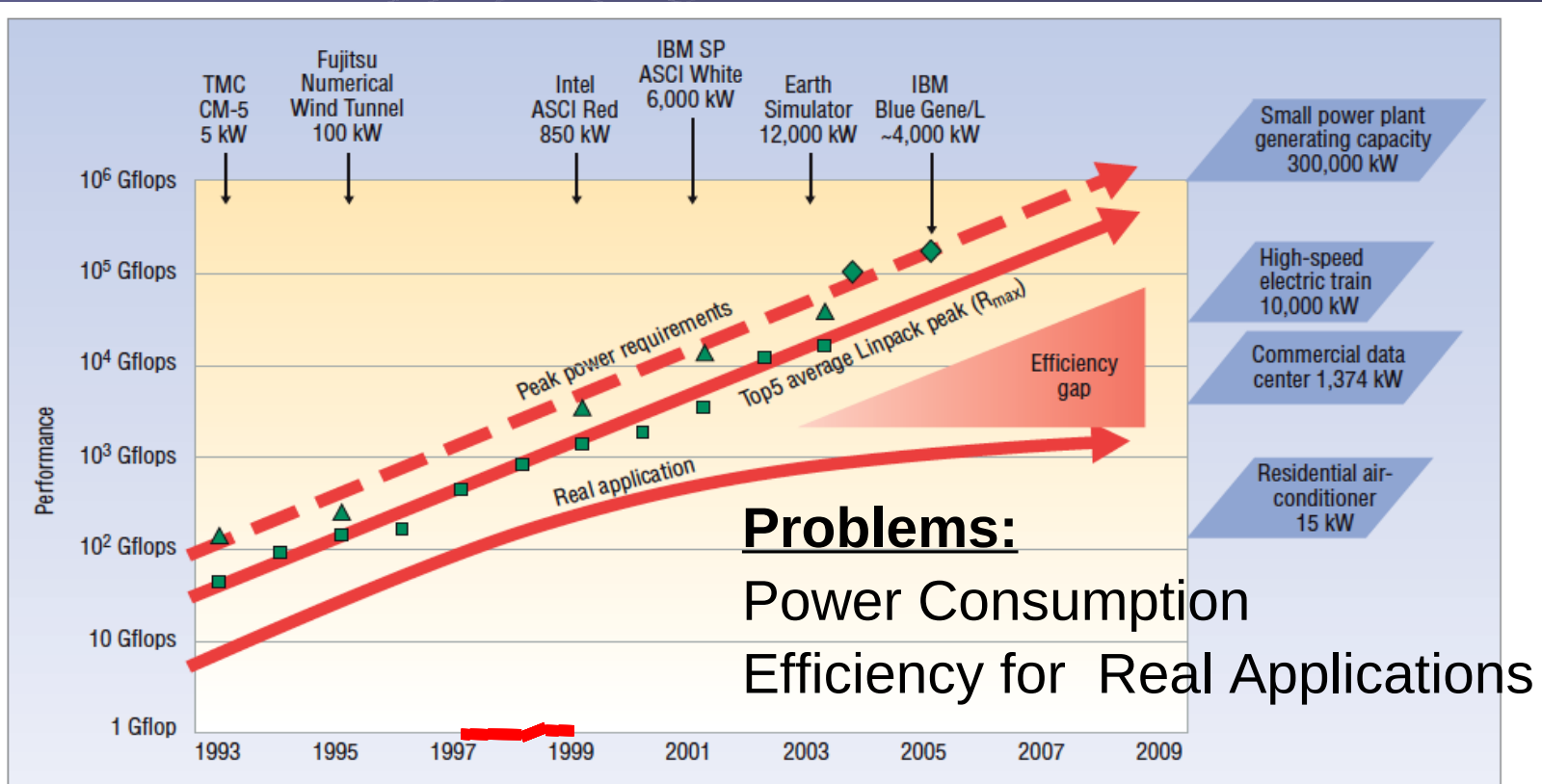


Figure 1. Rising power requirements. Peak power consumption of the top supercomputers has steadily increased over the past 15 years.

Thanks to Horst Simon, LBNL/NERSC for this diagram.

Last but not least: Nbody-X History

After Holmberg and von Hoerner:
Sverre Aarseth, Roland Wielen, Seppo Mikkola



Jarrod Hurley, Steve McMillan, Jun Makino

Later see: Keigo Nitadori, Long Wang, Peter Berczik...
and more: Sambaran Banerjee, Albrecht Kamlah,
Manuel Arca Sedda, ...

Astrophysical Particle Simulations (N-Body)

- **Cosmological Structure Formation**

several billions of particles, approximate potential, short time (in terms of number of orbits, orbit one Gyr)

- **Galaxies**

$10^8 - 10^9$ particles, approximate potential, thousands of orbits, orbit 10^8 yrs)

- **Star Clusters and Galactic Nuclei**

$10^6 - 10^8$ particles, particle-particle potential, $10^4 - 10^5$ orbits, orbit $10^6 - 10^5$ yrs), Direct N-Body

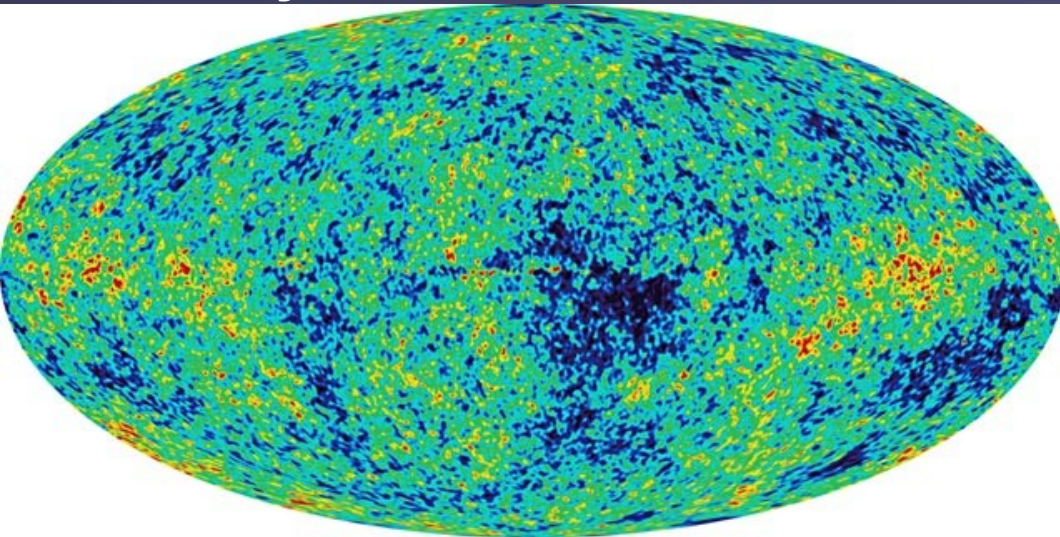
Computer Physics - Astrophysics

Cosmology

Computer Physics – Astrophysics

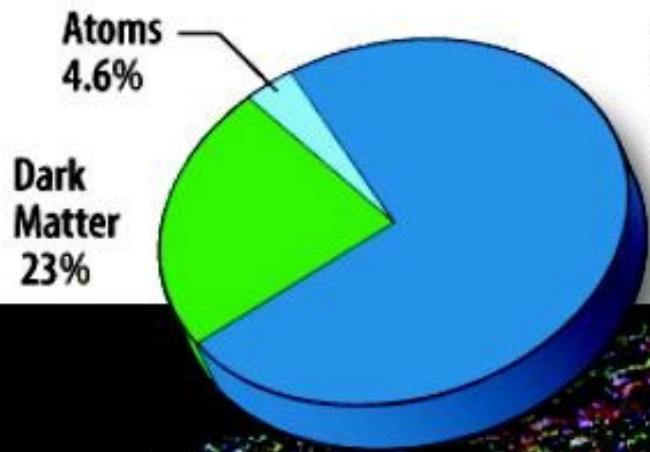
● Structure Formation in the Universe

In the year 100.000....



● Wilkinson Microwave Anisotropy Probe (WMAP)
(Cosmic Microwave Background)

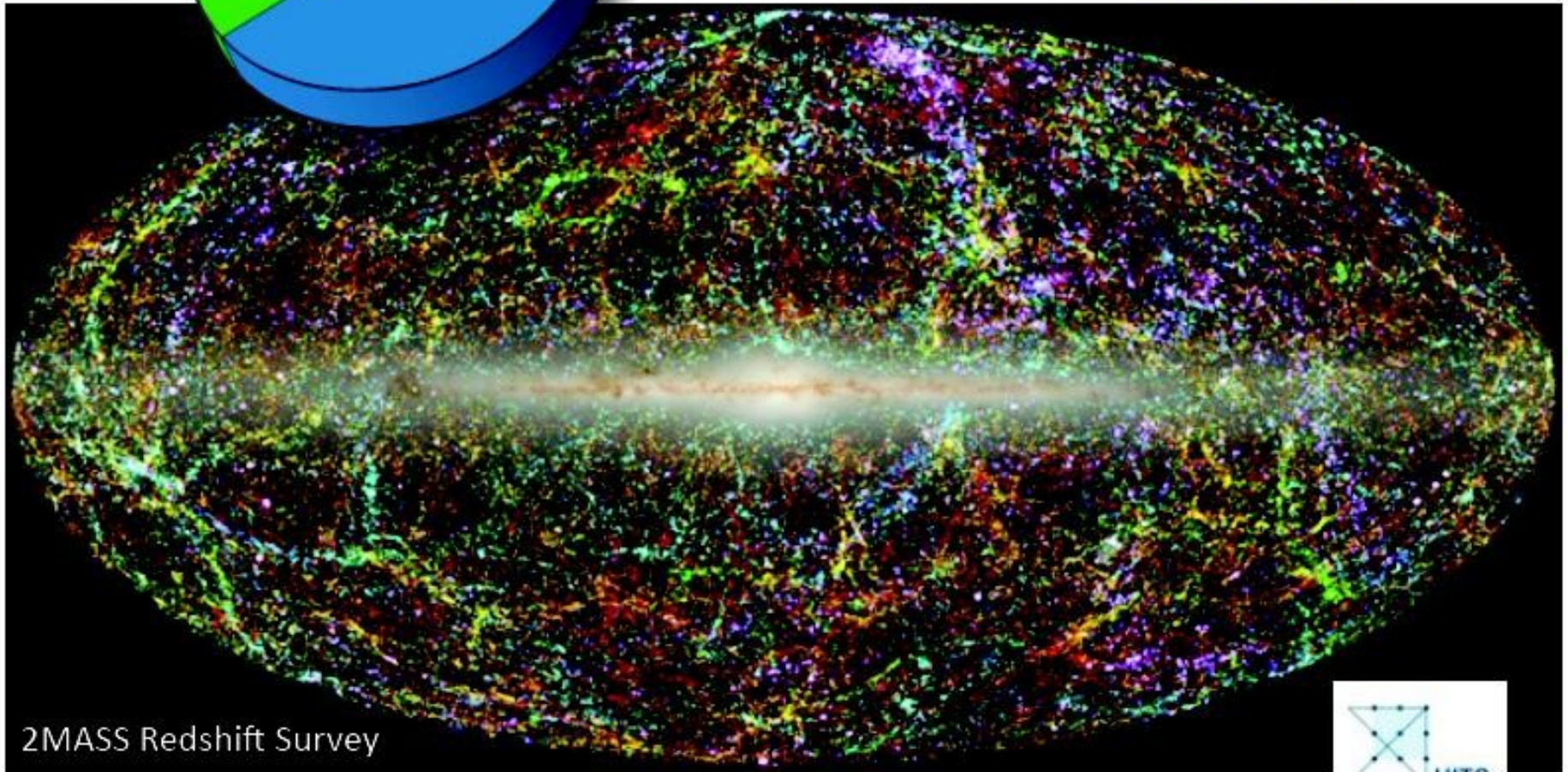
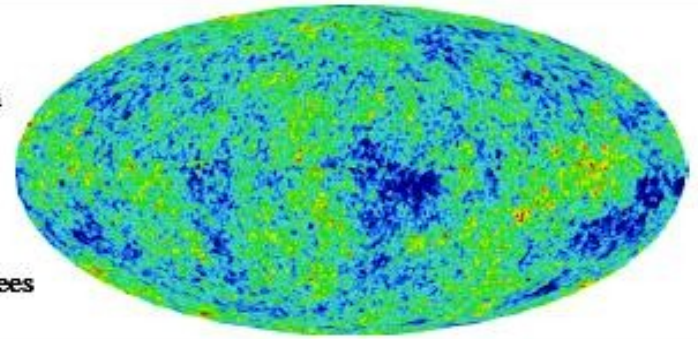
...and ``today``



Dark Energy
72%

WMAP
2.725 Kelvin

0.0002 degrees



2MASS Redshift Survey

(Image: T.H. Jarrett (IPAC/SSC))



A visualization of the Millennium Simulation, showing a dense field of particles in shades of blue and purple. A horizontal scale bar at the top indicates a distance of 1 Gpc/h. The particles are distributed in a complex, filamentary structure, characteristic of a dark matter distribution in a cosmological simulation.

1 Gpc/h

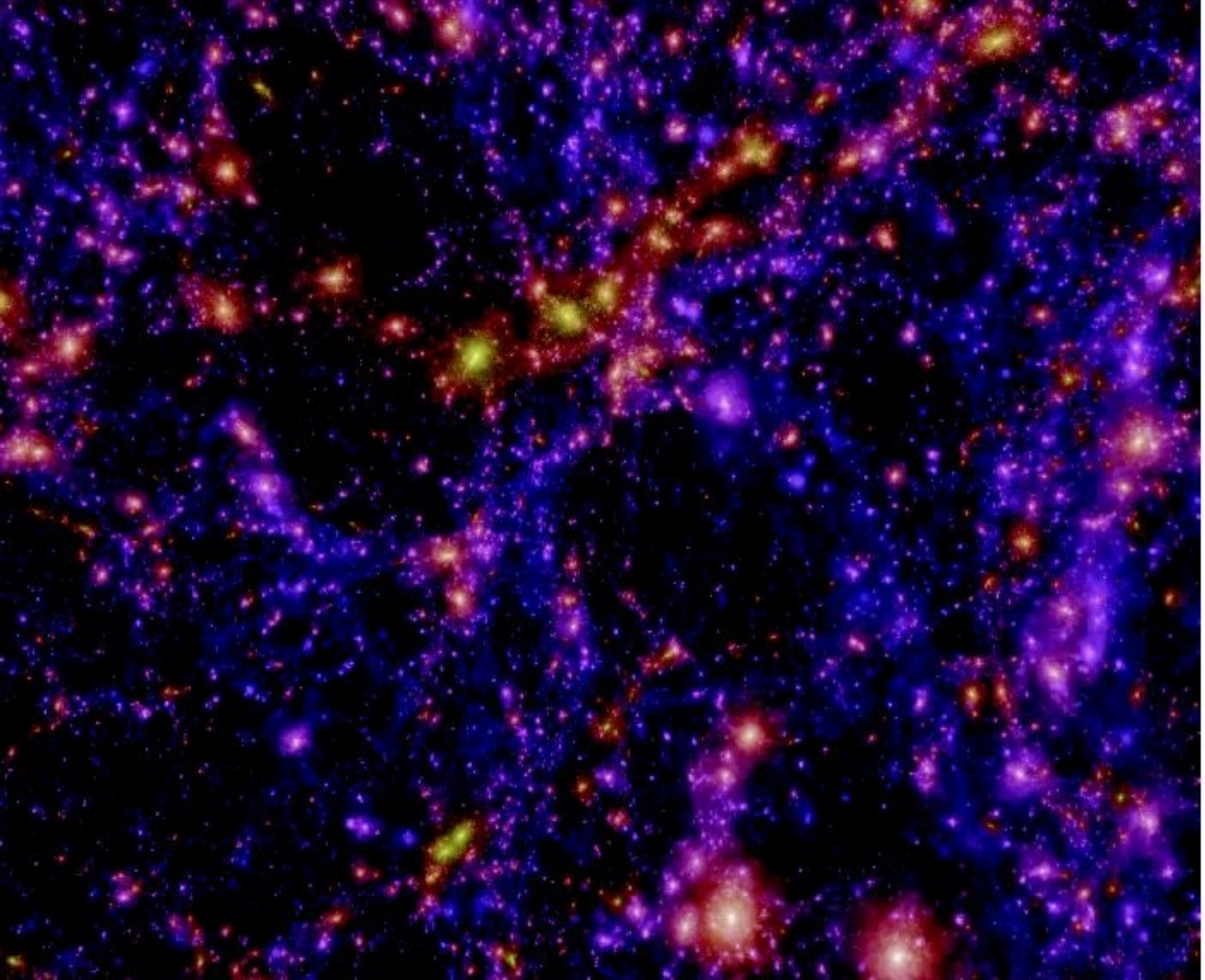
Millennium Simulation

10,077,696,000 particles

Serves as example here;
for current project see
<https://www.tng-project.org/>

($z = 0$)

Millennium Simulation (Springel et al.)



Computer Physics - Astrophysics

Galaxies

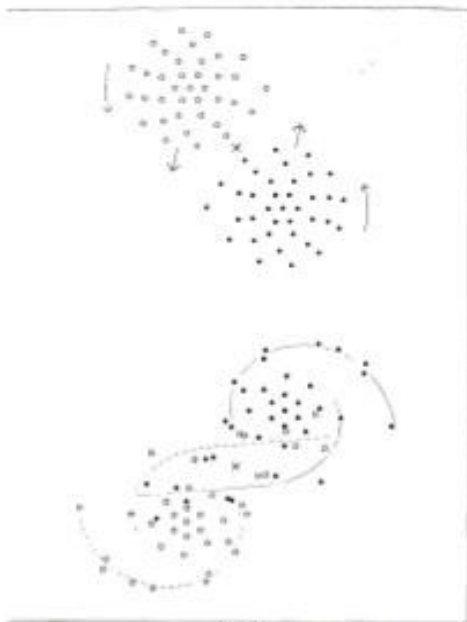


FIG. 4b

Holmberg, 1937/1941

Credit: Whitmore (STScI) and NASA



NGC 4038/NGC 4039

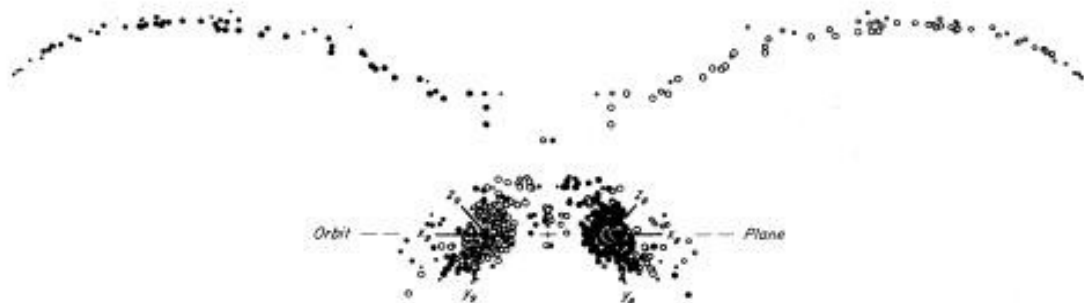


FIG. 23.—Symmetric model of NGC 4038/9. Here two identical disks of radius $0.75R_{\text{min}}$ suffered an $e \approx 0.5$ encounter with orbit angles $i_0 = i_9 = 60^\circ$ and $\omega_0 = \omega_9 = -30^\circ$ that appeared the same to both. The above all-inclusive views of the debris and remnants of these disks have been drawn exactly normal and edge-on to the orbit plane; the latter viewing direction is itself 30° from the line connecting the two pericenters. The viewing time is $t = 15$, or slightly past apocenter. The filled and open symbols again disclose the original loyalties of the various test particles.

Toomre & Toomre, 1972, ApJ, 178, 623



Computer Physics - Astrophysics

Star Clusters

On the Evolution of Stellar Systems

V. A. Ambartsumian

(George Darwin Lecture, delivered on 1960 May 13)

<http://cdsads.u-strasbg.fr/abs/1960QJRAS...1..152A>

IN THIS lecture we shall consider some aspects of the problem of the evolution of stellar systems. We shall concentrate chiefly on *galaxies*. However, at the same time we shall treat here some questions connected with *star clusters* as component members of galaxies.



Concepts discussed:

Total Energy of grav. star clusters NOT additive

No thermodynamical equilibrium

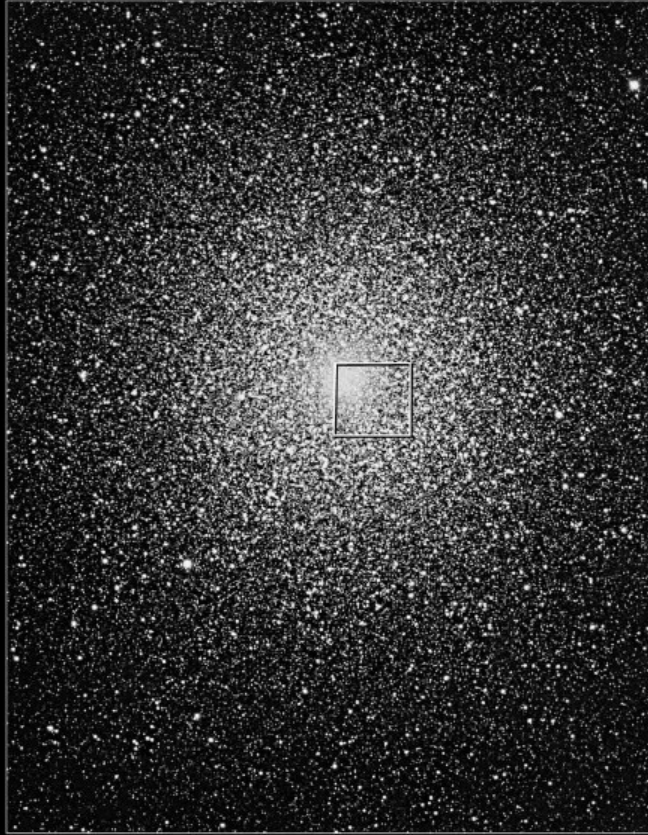
Statistical Theory of Gases to be used with care

(large mean free path)

Locally truncated Maxwellian distribution.

Globular Cluster 47 Tucanae

$$\vec{a}_0 = \sum_j Gm_j \frac{\vec{R}_j}{R_j^3} ; \quad \vec{a}_0 = \sum_j Gm_j \left[\frac{\vec{V}_j}{R_j^3} - \frac{3(\vec{V}_j \cdot \vec{R}_j)\vec{R}_j}{R_j^5} \right]$$



Ground • AAT

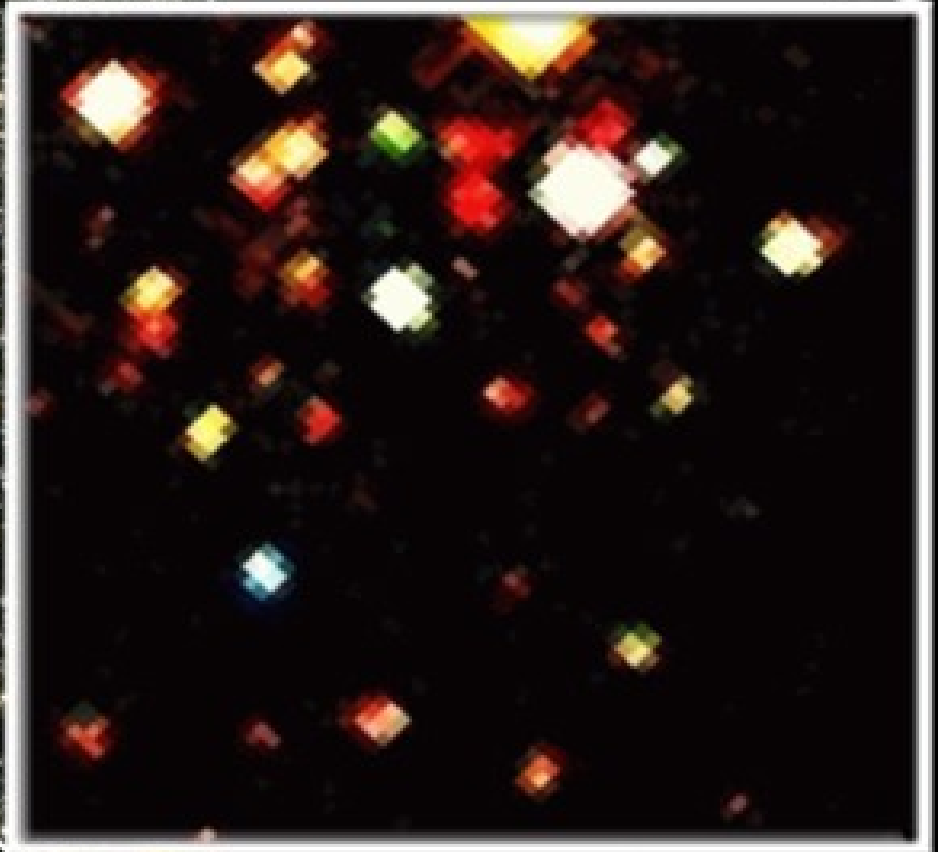
NASA and R. Gilliland (STScI)
STScI-PRC00-33

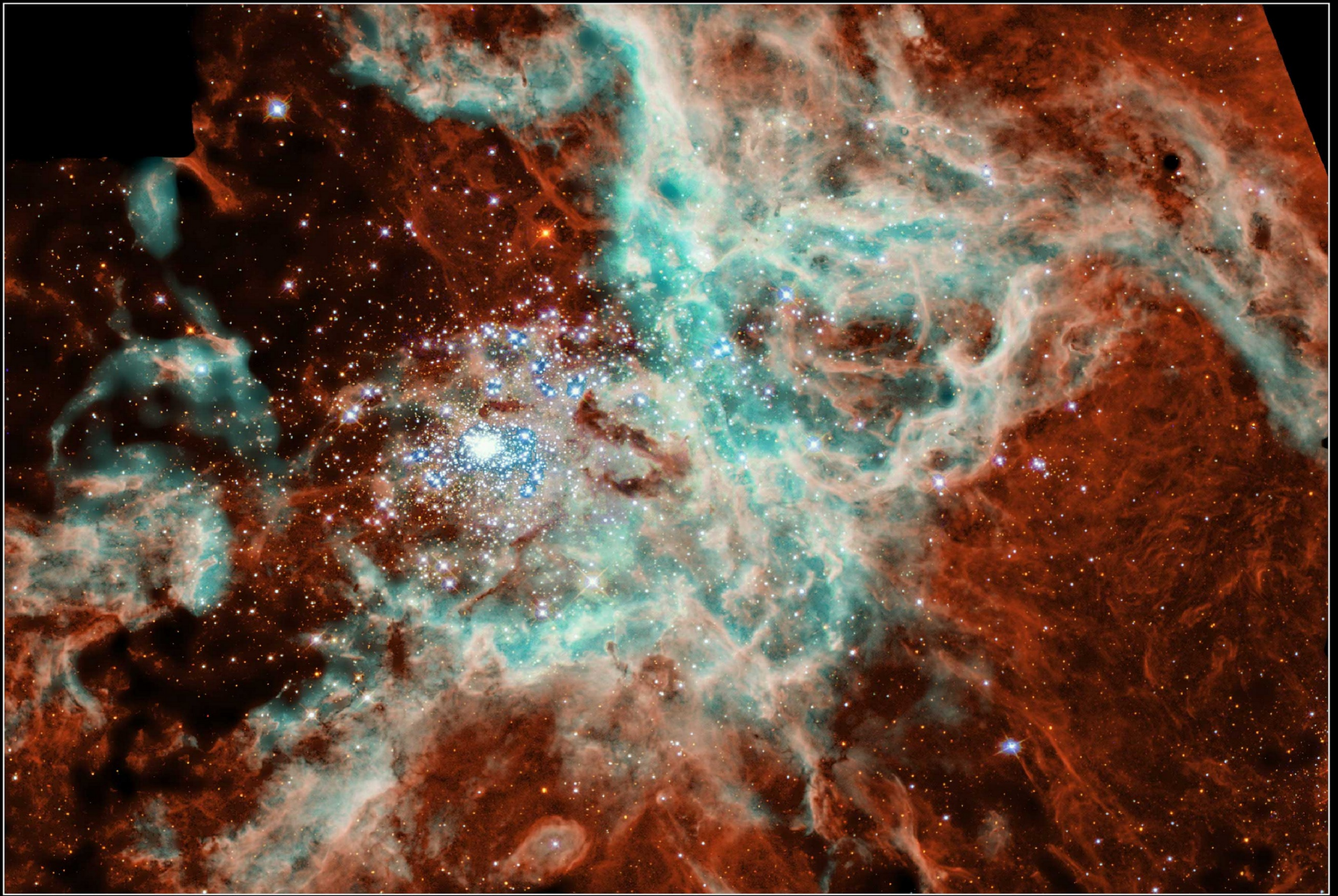


Hubble Space Telescope • WFPC2

(Credit: X-ray: NASA/CfA/J. Grindlay et al.,
Optical: NASA/STScI/R. Gilliland et al.)

X-ray binaries with
Neutron stars
and black holes



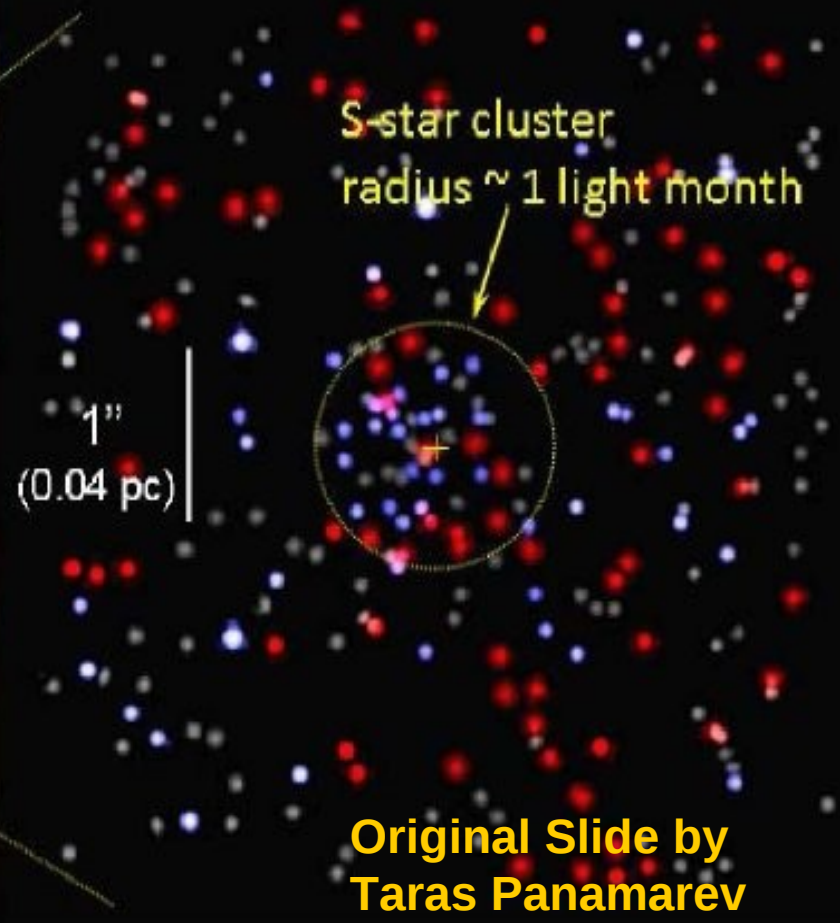
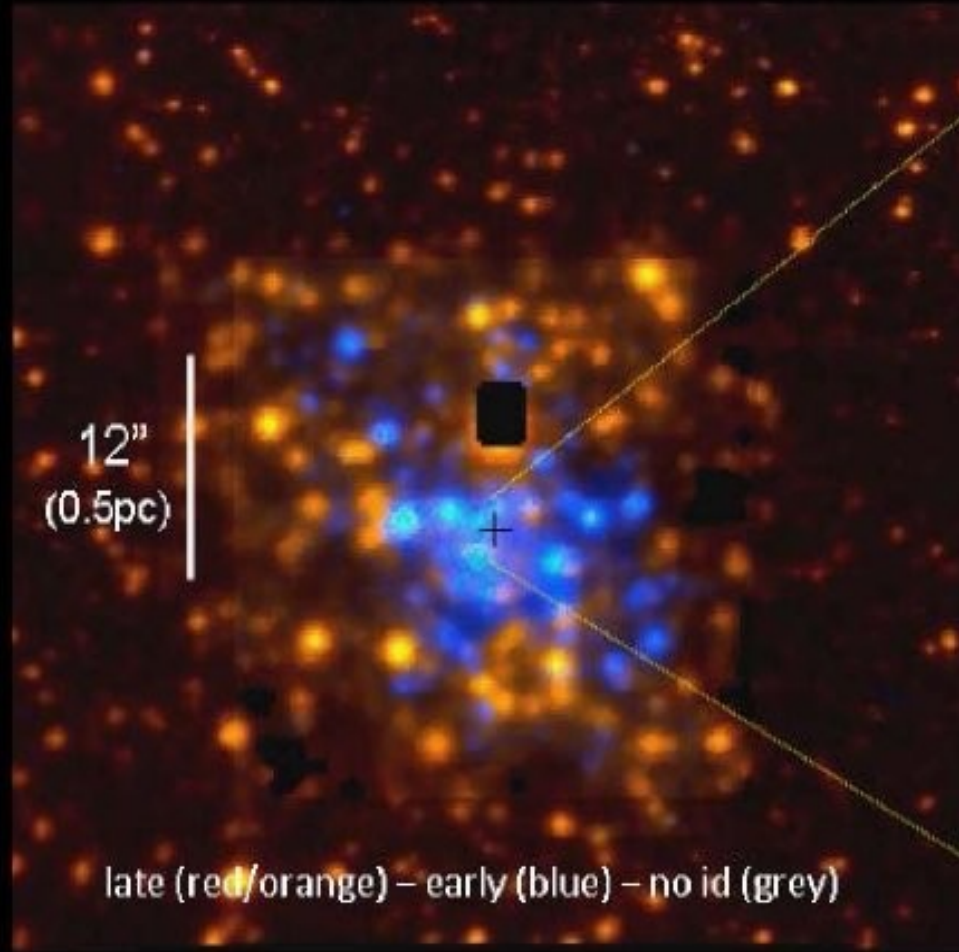


30 Doradus in the Large Magellanic Cloud
Hubble Space Telescope • WFPC2

NASA, N. Walborn (STScI), J. Maíz-Apellániz (STScI), and R. Barbá (La Plata Observatory, Argentina) • STScI-PRC01-21

Distribution of stars

Galactic Center



**Original Slide by
Taras Panamarev**

Panamarev, Just, Spurzem, et al. 2019, MNRAS, Direct N-Body Simulation of
The Galactic Center: <https://ui.adsabs.harvard.edu/abs/2019MNRAS.484.3279P/abstract>

DRAGON Simulation

<http://silkroad.zah.uni-heidelberg.de/dragon/>

One million stars direct simulation,

biggest and most realistic direct N-Body simulation of globular star clusters.

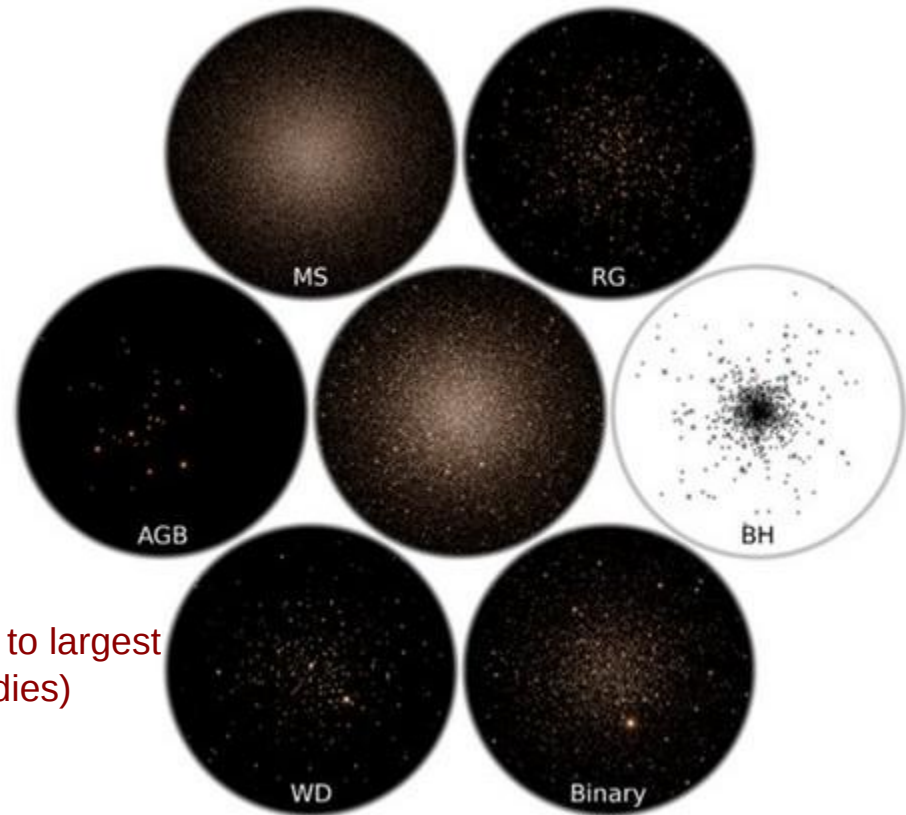
With stellar mass function, single and binary stellar evolution, regularization of close encounters, tidal field (NBODY6++GPU).

(NAOC/Silk Road/MPA collaboration).

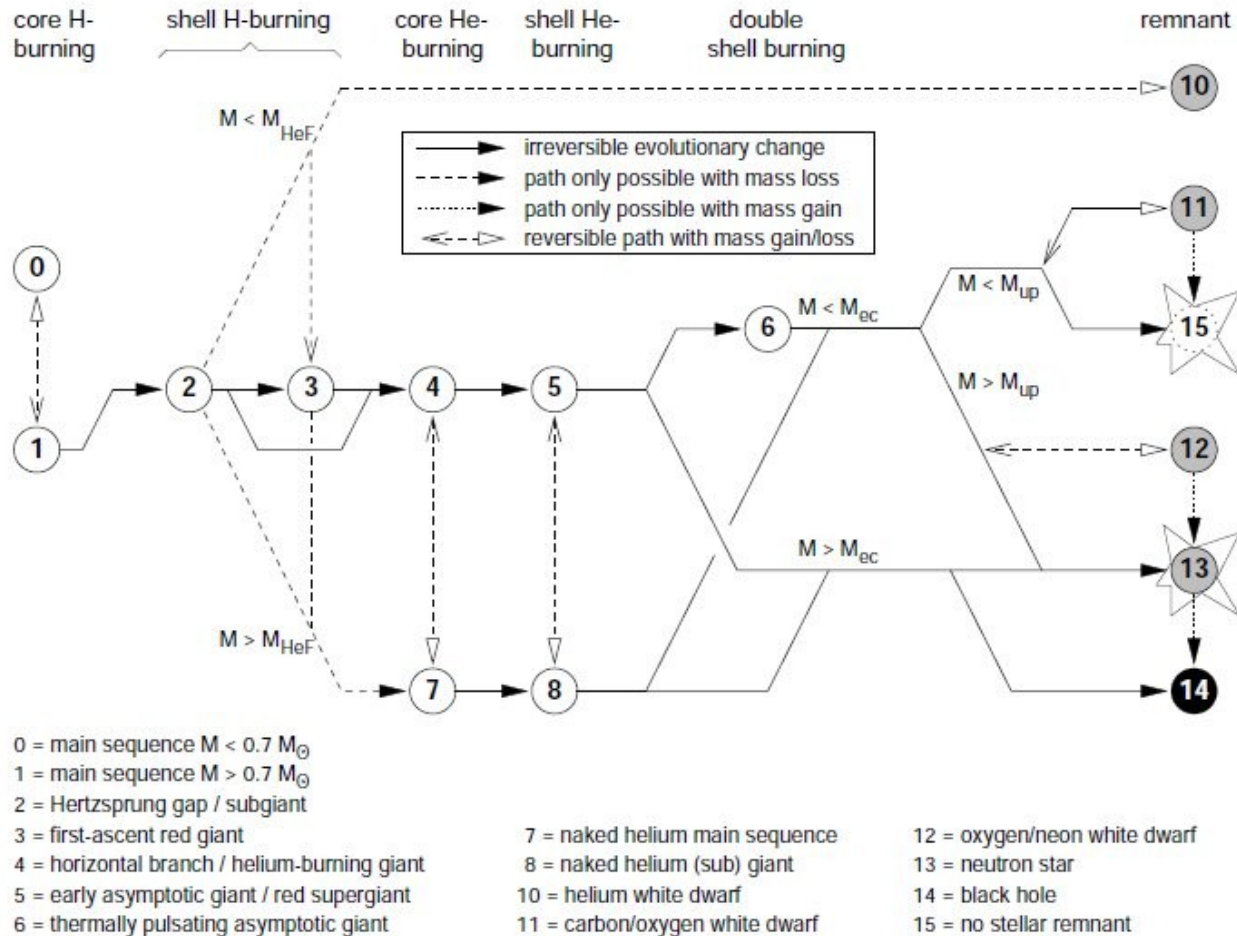
Wang, Spurzem, Aarseth, Naab et al.
MNRAS, 2015

Wang, Spurzem, Aarseth Naab, et al.
MNRAS 2016

Number of Floating Point Operations (~1M bodies) similar to largest
Cosmological simulations (Millennium, Illustris, ~100M bodies)



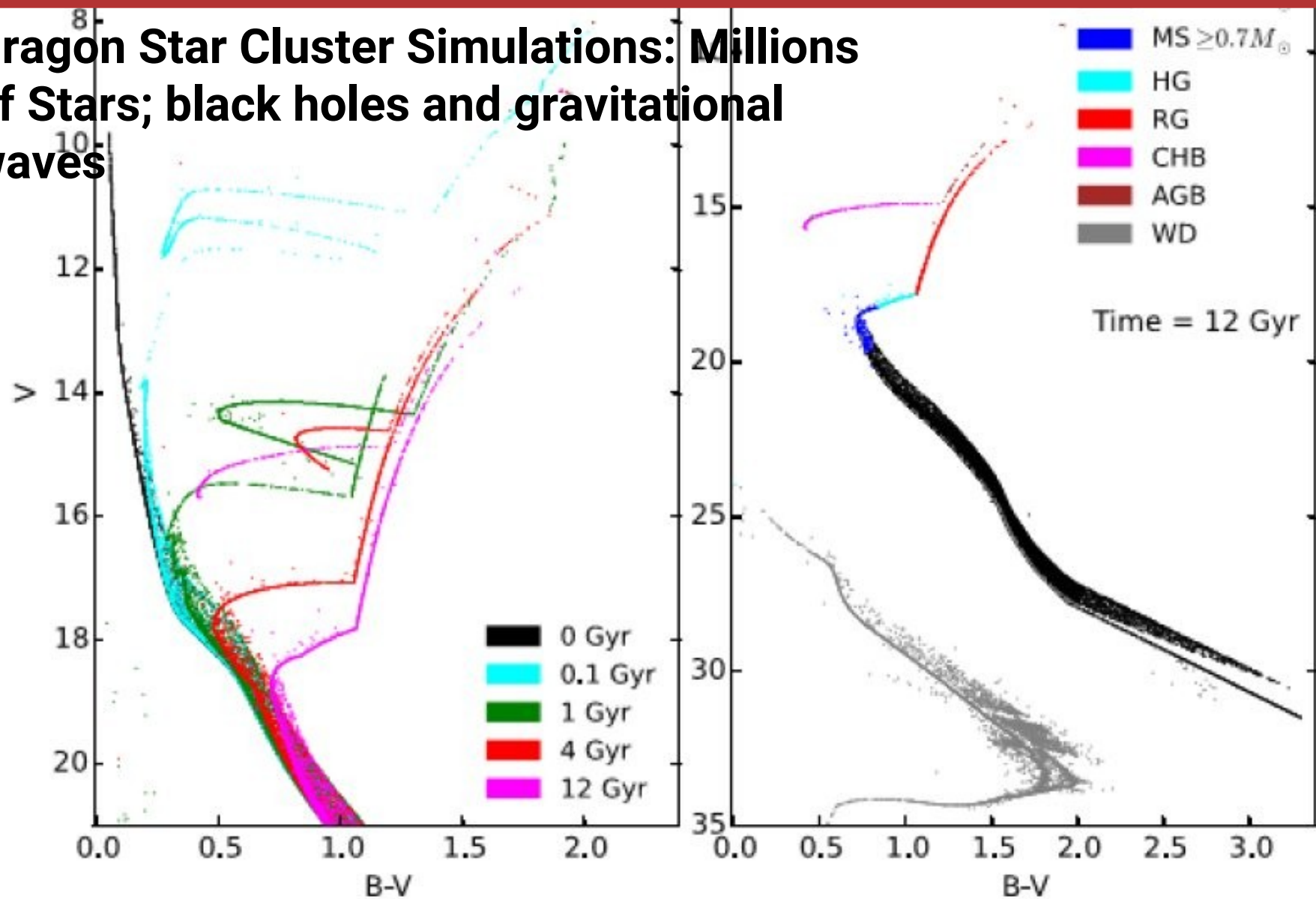
Jarrold Hurley's Single Stellar Evolution (SSE) Sketch



Taken from Jarrod Hurley Ph.D. thesis Cambridge 2001,
 See also nice application example M67 Hurley, Tout, Aarseth, Pols 2005

天龙星团模拟：百万数量级恒星、黑洞和引力波

Dragon Star Cluster Simulations: Millions of Stars; black holes and gravitational waves



Computer Physics - Astrophysics

Black Holes in Star Clusters



**Detectors / L-shaped
laser interferometers**

Name/Location/Arm Length

Virgo – near Pisa: 3km
LIGO – Livingston, LA: 4 km
 Hanford, WA: 4 km
KAGRA – Japan: 3 km
 (fully underground)

GEO600 – Hannover 600 m
(Technology Development)

Outreach to giga-light years
(Black Holes)

<http://www.ligo-la.caltech.edu/>
<http://www.ego-gw.it>
<https://www.geo600.org/>
<https://gwcenter.icrr.u-tokyo.ac.jp/en/>

EUROPEAN GRAVITATIONAL OBSERVATORY

EGO



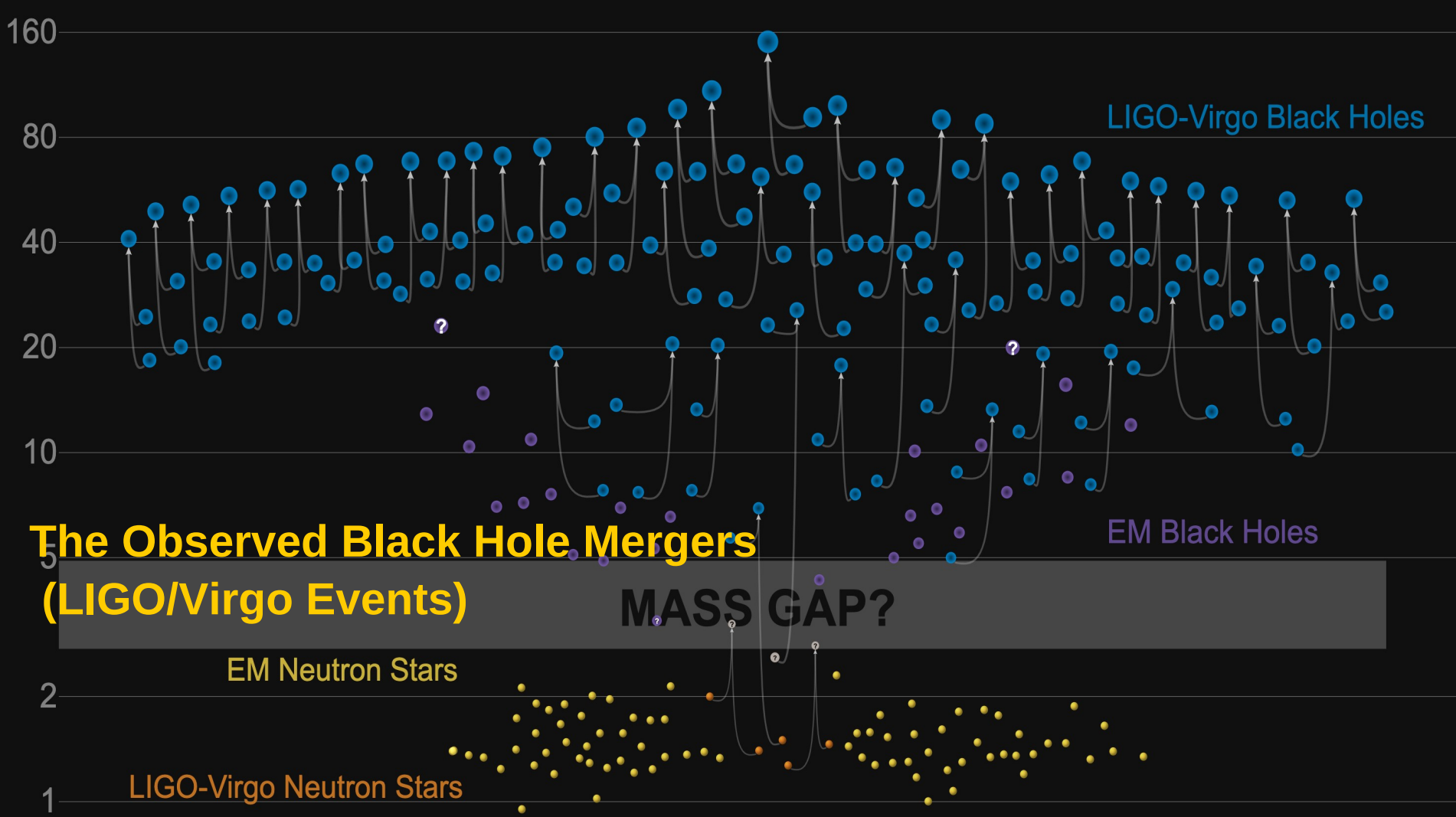
Consortium of

Example: VIRGO Detector in Cascina near Pisa, Italy



Masses in the Stellar Graveyard

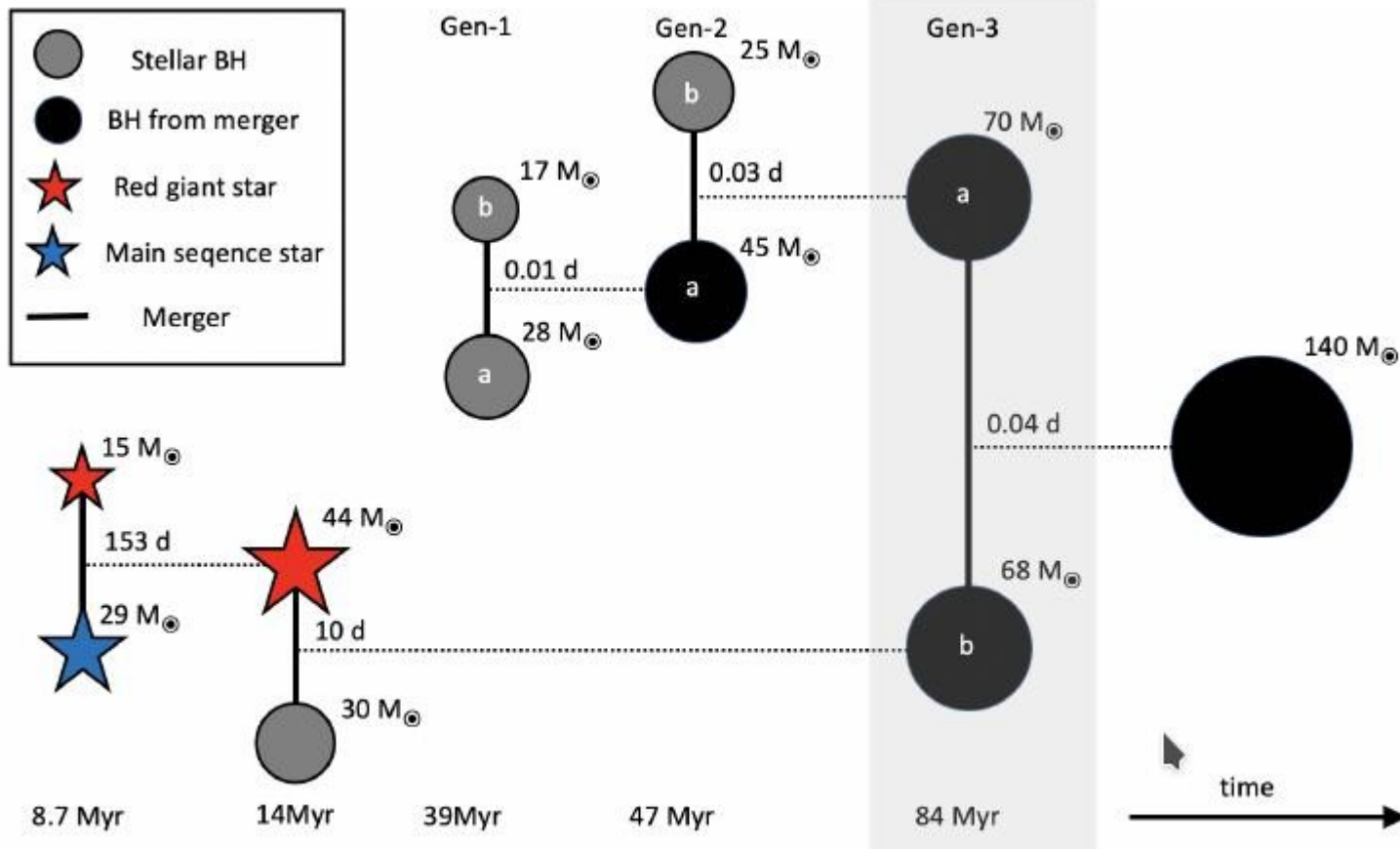
in Solar Masses



GWTC-2 plot v1.0

LIGO-Virgo | Frank Elavsky, Aaron Geller | Northwestern

Black Hole Mergers in our N-Body Simulations of a Dense Star Cluster



Rizzuto, Naab, Spurzem, et al. 2021, MNRAS

<https://ui.adsabs.harvard.edu/abs/2021MNRAS.501.5257R/abstract>

Computer Physics - Astrophysics

Direct N-Body Code

NBODY6++GPU

Direct N-Body Simulations



The Hermite Scheme: 4th Order on two time points

$$\vec{a}_0 = \sum_j Gm_j \frac{\vec{R}_j}{R_j^3} \quad ; \quad \vec{\ddot{a}}_0 = \sum_j Gm_j \left[\frac{\vec{V}_j}{R_j^3} - \frac{3(\vec{V}_j \cdot \vec{R}_j)\vec{R}_j}{R_j^5} \right] ,$$

$$\vec{x}_p(t) = \frac{1}{6}(t - t_0)^3 \vec{\ddot{a}}_0 + \frac{1}{2}(t - t_0)^2 \vec{a}_0 + (t - t_0)\vec{v} + \vec{x} ,$$

$$\vec{v}_p(t) = \frac{1}{2}(t - t_0)^2 \vec{\ddot{a}}_0 + (t - t_0)\vec{a}_0 + \vec{v} ,$$

Repeat Step 1 at $t=t_1$ using predicted $x, v \rightarrow a_1, \ddot{a}_1$

Direct N-Body Simulations

$$\frac{1}{2}\vec{a}^{(2)} = -3\frac{\vec{a}_0 - \vec{a}_1}{(t - t_0)^2} - \frac{2\vec{a}_0 + \vec{a}_1}{(t - t_0)}$$

$$\frac{1}{6}\vec{a}^{(3)} = 2\frac{\vec{a}_0 - \vec{a}_1}{(t - t_0)^3} - \frac{\vec{a}_0 + \vec{a}_1}{(t - t_0)^2},$$

The Hermite Step
Get Higher Derivatives

$$\vec{x}(t) = \vec{x}_p(t) + \frac{1}{24}(t - t_0)^4\vec{a}_0^{(2)} + \frac{1}{120}(t - t_0)^5\vec{a}_0^{(3)},$$

$$\vec{v}(t) = \vec{v}_p(t) + \frac{1}{6}(t - t_0)^3\vec{a}_0^{(2)} + \frac{1}{24}(t - t_0)^4\vec{a}_0^{(3)}.$$

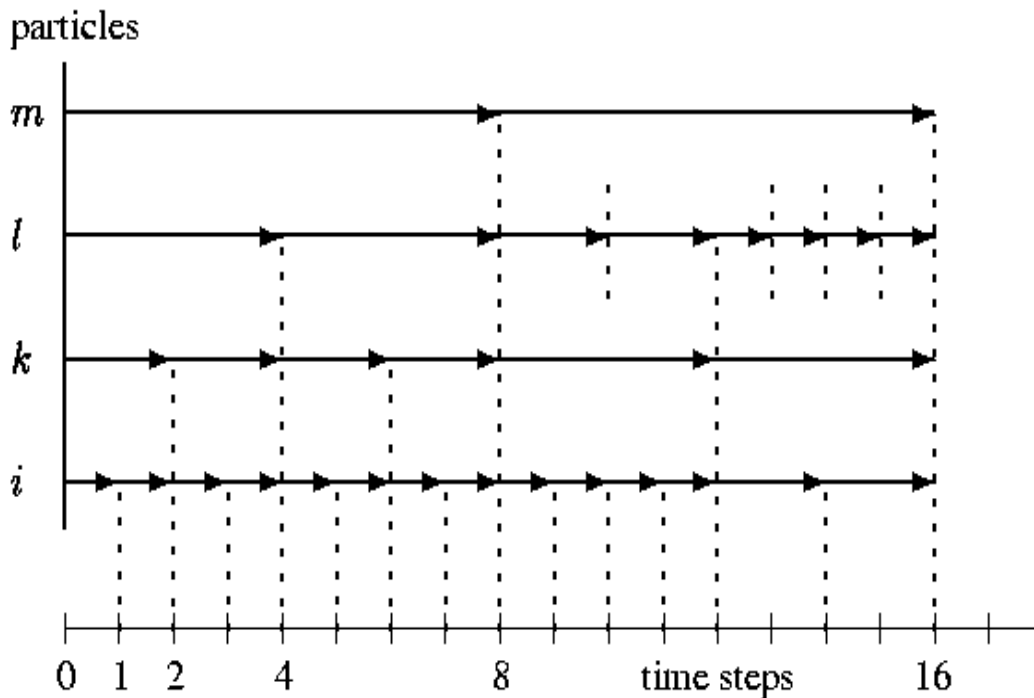
The Corrector Step – this is not time symmetric!

Direct N-Body Simulations

Harfst, Berczik, Merritt, Spurzem et al, NewA, 12, 357 (2007)

Spurzem et al., Comp. Science Res. & Dev. 23, 231 (2009)

Hierarchical Individual Block Time Steps

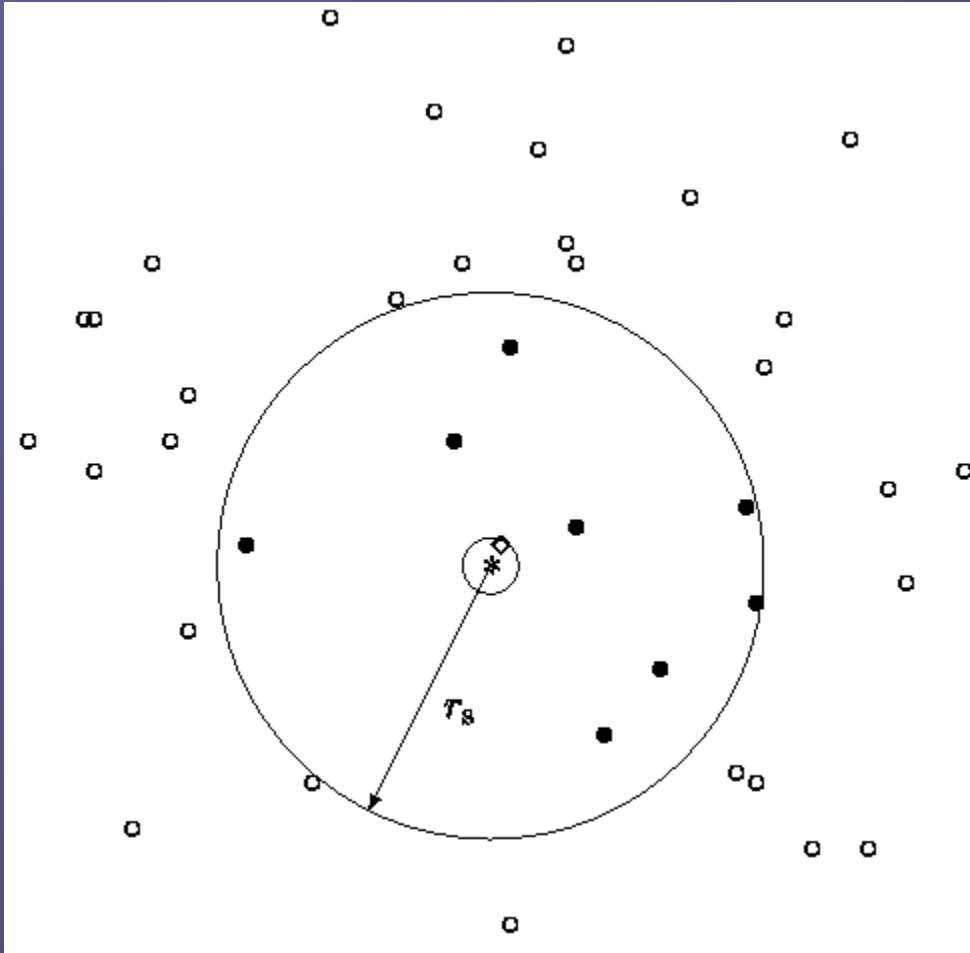


$$\Delta t = \sqrt{\eta \frac{|\vec{a}| |\vec{a}^{(2)}| + |\vec{a}|^2}{|\vec{a}| |\vec{a}^{(3)}| + |\vec{a}^{(2)}|^2}}$$

4th_{th} order Hermite scheme

$$\frac{d^2 \vec{r}_i}{dt^2} = \vec{a}_i$$

Direct N-Body Simulations



Ahmad-Cohen
Neighbour Scheme

(Double Volume for
Incoming Particles)

Special Care for fast
Particles

New Developments
in progress!

Direct N-Body Simulations

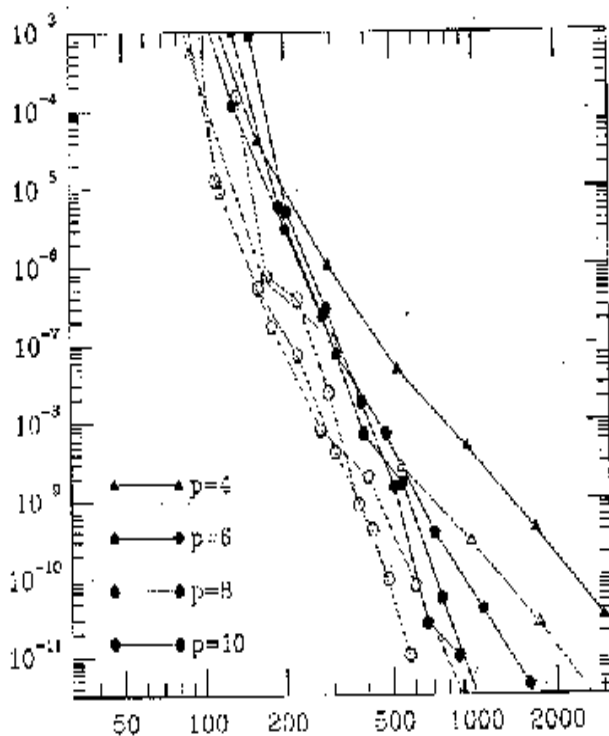


Fig. 1. The relative energy error as the function of the number of steps. A time-step criterion using differences between predicted and corrected values is used, different from Eq. 43. Dotted curves are for Hermite schemes, solid curves for Aarseth schemes. The stepnumber p denotes the order of the integrator. From [37].

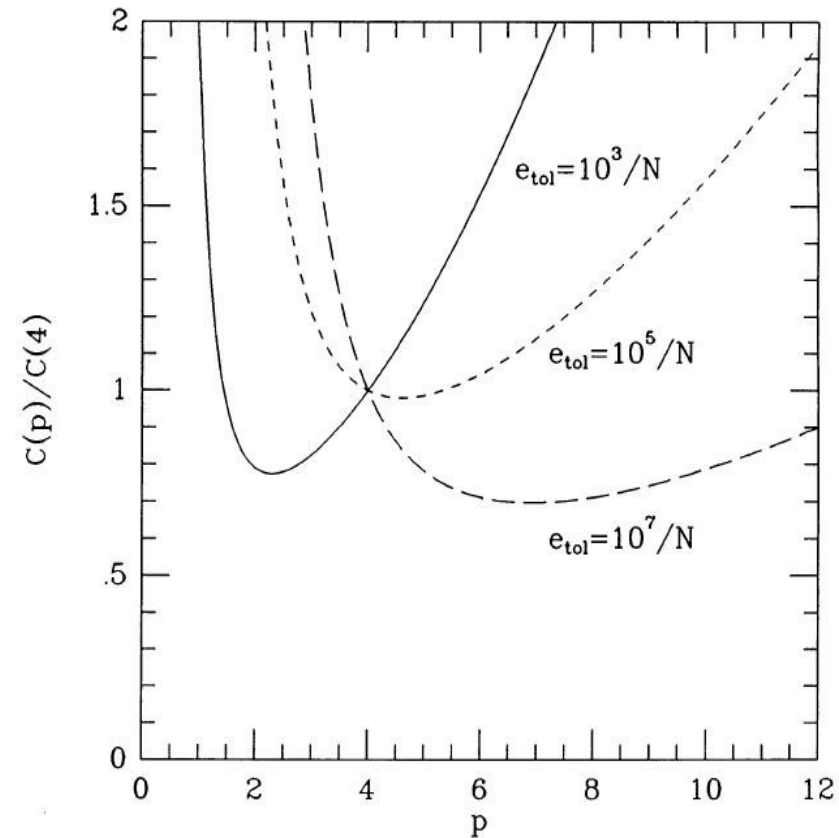


FIG. 6.—The theoretical estimate of the calculation cost relative to that for the standard Aarseth scheme with $p = 4$, plotted as the function of the stepnumber.

Direct N-Body Simulations

So we need (among others):

- 2-body Regularization (Kustaanheimo & Stiefel 1965)
- 3-body Regularization (Aarseth & Zare 1974)
- Hierarchical Subsystems (Chain, Aarseth & Mikkola)
- Our GPU implementation: Keigo (Nitadori & Aarseth 2012)

Quaternions....

18 September 2015: some participants at the N-body workshop in Lund

From the left: Seungkyung Oh, Anna Sippel, Mark Gieles, *Taras Panamarev*, *Keigo Nitadori*, *Long Wang*, *Sverre Aarseth*

Keigo: RIKEN Inst. Japan (→ Fugaku)

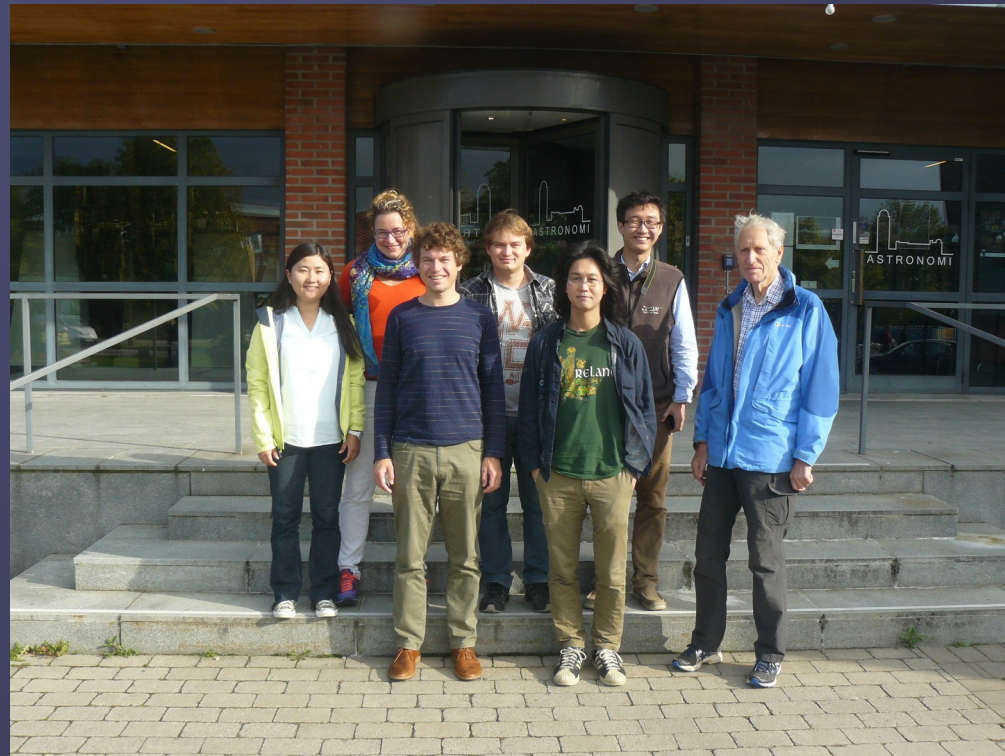
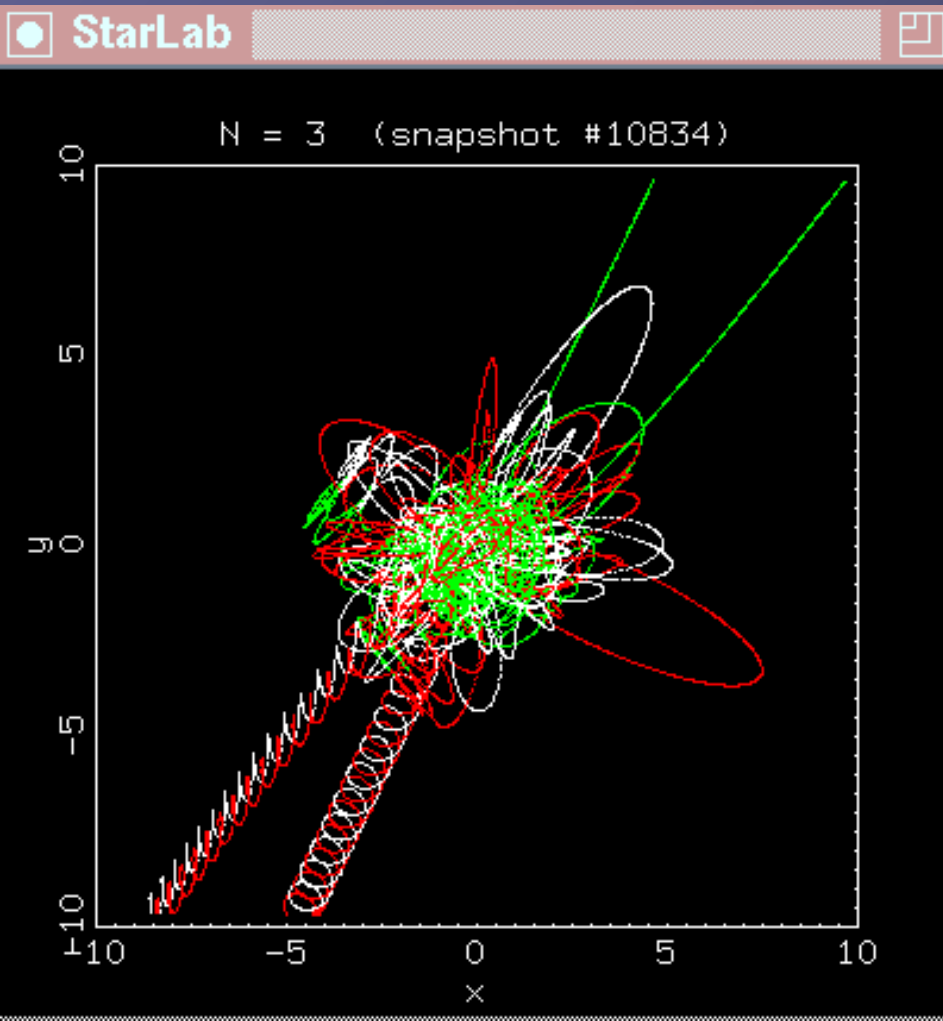


Table 5.1: Table showing important algorithmic, hardware and software development stepping stones in the development of direct N -body codes. The table is adapted from Aarseth (1999a), corrected in some places, but expanded to more recent developments.

Year	Keyword	Reference
1961	Force polynomial	(Aarseth, 1963)
	Individual time steps	(Aarseth, 1963)
	Gravitational softening	(Aarseth, 1963)
1966	Spherical harmonics	(Aarseth, 1967)
1969	Two-body regularization	(Kustaanheimo & Stiefel, 1965)
1972	Three-body regularization	(Aarseth & Zare, 1974)
1973	Global regularization	(Heggie, 1974)
	Neighbor scheme	(Ahmad & Cohen, 1973)
1978	Co-moving coordinates	(Aarseth, 1979)
1979	Regularized AC	(Aarseth, 1985)
1980	Planetary formation	(Lecar & Aarseth, 1986)
1986	Hierarchical block-time steps	(McMillan, 1986)
1989	Chain regularization	(Mikkola & Aarseth, 1990)
1990	Particle in box scheme	(Aarseth, Lin, & Palmer, 1993)
1991	Collisional tree code	(McMillan & Aarseth, 1993)
1992	Chain N -body interface	(Aarseth, 1994)
1993	Hermite integration	(Makino, 1991)
1995	Synthetic stellar evolution	(Tout et al., 1997)
	Tidal circularization	(Mardling, 1995a, 1995b)
	Slow chain regularization	(Mikkola & Aarseth, 1998)
1996	Hierarchical stability	(Mardling & Aarseth, 1999)
1998	Evolution of hierarchies	(Mardling & Aarseth, 1999)
	Stumpff KS method	(Mikkola & Aarseth, 1998)
1999	HARP-6 procedures	(Aarseth, 1999a)
	Symplectic integrators	(Mikkola & Tanikawa, 1999b, 1999a)
	NBODY6++ SPMD / MPI acceleration	(Spurzem, 1999)
2000	Single stellar evolution - SSE	(Hurley, Pols, & Tout, 2000)
2002	Binary stellar evolution - BSE	(Hurley, Tout, & Pols, 2002)
2003	GRAPE-6 procedures	(Makino et al., 2003)
2006	2.5PN in Nbody5	(Kupi, Amaro-Seoane, & Spurzem, 2006)
2007	direct N -body GPU acceleration	(Portegies Zwart, Belleman, & Geldof, 2007)
2008	AR with Post-Newtonian terms	(Mikkola & Merritt, 2008)
2010	Updated AR for few-body problems	(Hellström & Mikkola, 2010)
2012	NBODY codes GPU acceleration	(Nitadori & Aarseth, 2012)
2013	MPI acceleration on GPU clusters / PHIGPU	(Berczik et al., 2013)
	3.5PN in Nbody6	(Brem, Amaro-Seoane, & Spurzem, 2013)
2015	SSE/AVX acceleration on GPU clusters	(Wang et al., 2015)
2017	Symplectic integrators (FSI)	(Dehnen & Hernandez, 2017)
2020	P ³ T with SDAR in PE _T AR	(Wang, Nitadori, & Makino, 2020a; Wang et al., 2020a)
2021	Minimum spanning tree MSTAR/BI _F ROST	(Rantala, Naab, & Springel, 2021)

From:
Spurzem,
Kamlah,
LRCA
To appear soon.

Direct N-Body Simulations



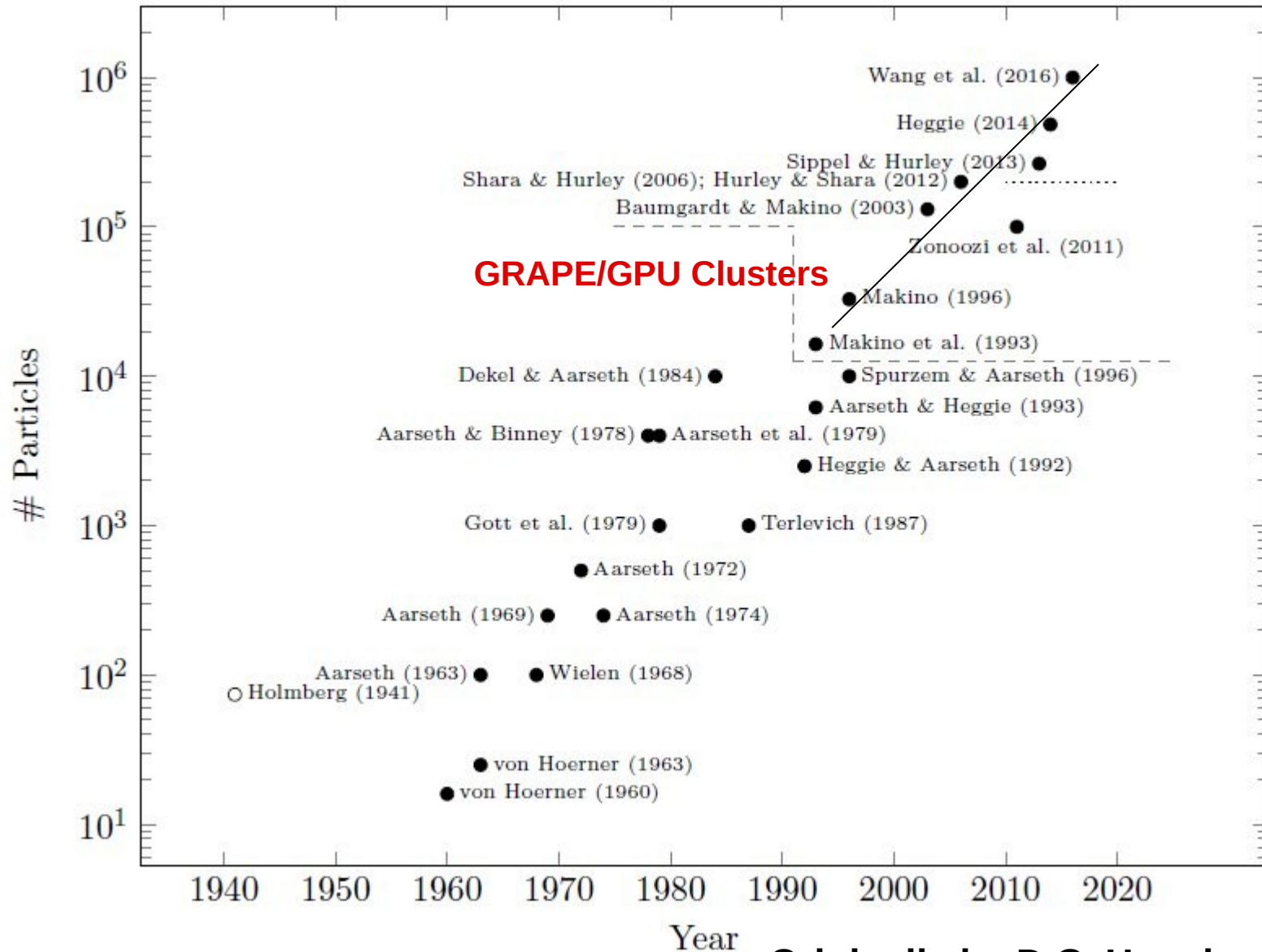
Resonant 3-Body Encounter

Starlab Simulation by
S.L.W. McMillan

<http://www.physics.drexel.edu/~steve/>

-> Three-Body-Problem

“Moore's” Law for Direct N-Body



Originally by D.C. Heggie
Extended by Anna Sippel

CPU/GPU **N-body6++**

Key Question 1. When will we see the first star-by-star N -body model of a globular cluster?

- Honest N -body simulation
- Reasonable mass at 12 Gyr ($\sim 5 \times 10^4 M_{\odot}$)
- Reasonable tide (circular galactic orbit will do)
- Reasonable IMF (e.g. Kroupa)
- Reasonable binary fraction (a few percent)
- Any initial model you like (Plummer will do)
- A submitted paper (astro-ph will do)

The million-body problem at last!



The bottle of whisky is awarded to
Long Wang (Beijing)

An inducement: a bottle of single malt Scotch whisky worth €50

